

**ENNIS PUBLIC SCHOOLS**  
**\*\*\*\*\*WEDNESDAY, NOVEMBER 15, 2023\*\*\*\*\***  
**REGULAR BOARD MEETING**  
**FINAL AGENDA – ROOM #3**  
**5:30 P.M.**

**PLEDGE**

- I. APPROVAL OF THE MINUTES**
- II. VISITORS/PUBLIC COMMENT**
- III. COMMUNICATIONS AND PETITIONS**
- IV. STUDENT COUNCIL REPORT**
- V. PRINCIPAL REPORTS**
  - A. Brian Hilton
  - B. Mellissa Newman
- VI. SUPERINTENDENT’S REPORT**
  - A. 95 Mills Discussion
  - B. Discuss Capital Improvement Plan
- VII. OLD BUSINESS**
  - A. Consideration to Increase Colt Club Pay
  - B. Consideration to Approve Friday Program
  - C. Consideration to Approve South Meadow Creek Bus Route
  - D. Consideration to Refinish Gym Floor
  - E. Discussion on EF Tours Program
  - F. Consideration to Approve Portable Classroom and All Necessary Services
  - G. Consideration to Add Jessica Wittenberg and Ashley Hallman to Substitute Staff List
  - H. Consideration to Approve Rainey Benson for Asst. Speech Coach
- VIII. NEW BUSINESS**
  - A. School Safety Update – Possible Closed Session
- IX. CLAIMS AND ACCOUNTS**
  - A. Activity Accounts
  - B. Approval of Claims

*The Board Chair is authorized to adjust the order of agenda items to accommodate scheduling needs of interested parties.*

*In accordance with District policy and Montana law, citizens may comment on items appearing on the agenda when invited to participate during that agenda item by the Board Chair. Additionally, citizens may comment on items related to School District business not appearing on this agenda during the public comment portion of the meeting as noted in the public comment form.*

*Montana law permits citizens to record or broadcast public meetings. Please notify the Board Chair if a citizen intends to record or broadcast any portion of the meeting so all present at the meeting are aware, they may be recorded.*

*Information about this agenda, including the Board packet and supplemental documents, is available at the School District office. Please contact the office if you have any questions.*