

Chris Grabenstein Book Descriptions

No More Naps! (Recommended for Grades K-1)

It's time for a nap, but Annalise Devin McFleece wants NOTHING to do with bedtime. Dad tries to encourage sleepiness by pushing Analise through the park, and when they pass a dog walker, a skate boarder, a juggler, and more, each of them thinks that taking a nap is a GREAT idea. So if Annalise Devin McFleece doesn't want hers...perhaps they'll take it! One by one, everyone falls asleep EXCEPT Annalise Devin McFleece. But when she's finally ready for her nap, all the naps are taken! Is there anyone who has an extra nap to spare?

No Is All I Know (Recommended for Grades K-1)

Oliver McSnow ONLY says NO. He says NO so much that his NO starts to grow. And grow and GROW...until that NO is out of control! No baths. No brushing teeth. No cleaning up. No bedtime! Morning, noon, and night—it's just NO, NO, NOOOOOOOOOO! But then Oliver's cousin visits. Jess loves the word YES. YES to friends! YES to food. YES to fun! YES, YES, YES, YESSSSS! And suddenly, Oliver's world gets opened up in a most wonderful way!

Stinky Stories #1 - The Boy Who Cried Underpants (Recommended for Grades 1-3)

Underwear has never been so much fun to wear! It's story time at Hickleberry Elementary with Stinky the stuffed skunk! You've probably heard of the boy who cried wolf, but do you know what happened *after* no one believed him? Well, according to Stinky, the boy moves away to the Big City, where he gets a job crying wolf for The William D. Wolfe Company, Makers Of All Sorts Of Fine And Fancy Stuff. But when the boy gets bored *again*, he decides to use his talents to cry UNDERPANTS instead. When the queen hears his cries, she takes great offense—*how dare he???*—and suddenly, the Big City is sent into total chaos! Will the boy be able to save the day before it all gets too smelly?

Stinky Stories #2 - Jack and the Beanstink (Recommended for Grades 1-3)

It's story time again at Hickleberry Elementary with Stinky the stuffed skunk—and this time the class is reading the classic Jack and the Beanstalk! Everyone knows the story ends with the giant falling from the sky, but only Stinky knows what happened next! Jack went on to sell all those golden eggs and become a billionaire, while Hubert the giant wound up stranded on the ground, far from home. With no one to help him and nowhere to turn, Hubert has no choice but to put his giant skills to work where they're valued the most—on the basketball court! He joins the Droolville Dribblers, but will Hubert sink the buzzer beater and find his way home?

Escape from Mr. Limoncello's Library #1 (Recommended for Grades 3-5)

When Kyle Keeley learns that the world's most famous game maker, Luigi Lemoncello, has designed the town's new library and is having an invitation-only lock-in on opening night, he's determined to be there! But the tricky part isn't getting *into* the library—it's getting *out*. Because when morning comes, the doors stay locked. Kyle and the other kids must catch every clue and solve every puzzle to find the hidden escape route!

Mr. Limoncello's Library Olympics #2 (Recommended for Grades 3-5)

The world-famous game maker Luigi Lemoncello is at it again! This time Mr. Lemoncello has invited teams from across America for the debut of the Library Olympics. Kyle Keeley knows that the competition is fierce. But something suspicious is going on—books are missing from the shelves! Is someone trying to censor what the kids are reading? Now it's not just a game, and Kyle and his friends will have to band together to get to the bottom of this mystery. Let the games begin!

Mr. Limoncello's Great Library Race #3 (Recommended for Grades 3-5)

Everyone's favorite game maker, Mr. Lemoncello, is testing out his new fabulous fact-finding frenzy game. Kyle Keeley and the other lucky finalists will go on a great race—by bicycle, bookmobile, even Mr. Lemoncello's corporate banana jet!—to find fascinating facts about famous Americans—and win spectacular prizes. But when a few surprising “facts” about Mr. Lemoncello surface, it might just be game over!

Mr. Limoncello's All Star Breakout Game #4 (Recommended for Grades 3-5)

Mr. Lemoncello is leaving the library and going live across the nation with his latest game. Kyle Keeley can't wait to audition, but only a lucky few will get to compete in front of millions of viewers in a completely immersive new breakout game—with real kids as the playing pieces! Nothing is ever as it seems with Mr. Lemoncello, and the clock is ticking. Can Kyle and his friends crack the codes in time to win it all?

Mr. Lemoncello and the Titanium Ticket #5 (Recommended for Grades 3-5)

Far away from his magical library, everyone's favorite game maker, Luigi Lemoncello, is building something new. Something secret. And he's about to let the world see it. Four lucky kids will win the chance to go inside the new Lemoncello-tastic building on a scavenger hunt that will take them through live-action challenges: skyscraper-size Jenga, dizzying real-life Chutes and Ladders, death-defying games of Rush Hour, and more! Each game will get the players closer to the titanium ticket. And only then will the real secret be revealed...

Mr. Lemoncello's Fantabulous Finale #6 (Recommended for Grades 3-5)

Mr. Lemoncello has invited thirteen lucky thirteen-year-olds—including his biggest fan, Kyle Keeley—to compete in one last fantabulous challenge. This time everything is on the line... literally! The winner of these games will become the new owner of Mr. Lemoncello's *entire empire*. But uh-oh—someone is trying to destroy Mr. Lemoncello and all he stands for: imagination, games, books, and knowledge. Can Kyle stop them and make his dreams come true?

Get ready for a whirlwind adventure from the lions of the New York City Public Library to the Choose Your Own Thrill-Venture Roller Coaster inside the brand-new Lemoncelloland amusement park, filled with codes, clues, and surprise cameos. So sit back and relax... you are on your way to Lemoncelloland!

Dog Squad #1 (Recommended for Grades 3-5)

When trouble calls . . . it's DOG SQUAD to the rescue! Duke is *not* your average dog. Along with his crew, he fights crime and goes on claw-biting adventures helping dogs in peril in the hit streaming sensation—DOG SQUAD! Fred *is* a pretty average dog. He's scrappy. He's loveable. But he's not brave like his heroes on Dog Squad. Fred looks an *awful* lot like Duke from *Dog Squad* though. In fact, when Duke needs a stand-in, Fred's the *perfect* choice. But the Dog Squad action doesn't always stop on screen! When there's danger in real life, can Fred find the courage to step up and save the day?! It's all paws on deck in this action-packed, middle grade adventure series just right for anyone who loves dogs—and anyone who loves to laugh!

Dog Squad Cat Crew #2 (Recommended for Grades 3-5)

Fred, the lovable stray who became the star of the hit streaming sensation *Dog Squad*, is back and working on a new show—*Cat Crew*! But wait a second—there's something funny about these felines! And something suspicious about their animal trainer. Is this cat crew being electronically controlled?! And what exactly is the evil trainer plotting? Can Fred save the day . . . and the cats?! It's time for an all paws on deck top-secret rescue mission!

Escape From Mr. Limoncello's Library #1 GRAPHIC NOVEL (Recommended for Grades 3-5)

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Escape From Mr. Limoncello's Library #2 GRAPHIC NOVEL (Recommended for Grades 3-5)

The world-famous game maker Luigi Lemoncello is at it again! This time Mr. Lemoncello has invited teams from across America for the debut of the Library Olympics. Kyle Keeley knows that the competition is fierce. But something suspicious is going on—books are missing from the shelves! Is someone trying to censor what the kids are reading? Now it's not just a game, and Kyle and his friends will have to band together to get to the bottom of this mystery. Let the games begin!

The Smartest Kid in the Universe (Recommended for Grades 4+)

Twelve-year-old Jake's middle school is about to be shut down. Jake and his friends know their school's worth saving—if they could only figure out how! When Jake spies a bowl of jellybeans at the hotel where his mom works, he eats them. But uh-oh—those weren't just jellybeans, one of the scientists at his mom's conference is in the process of developing the first ingestible information pills. And THAT'S what Jake ate.

Before long, Jake is the smartest kid in the universe. But the pills haven't been tested yet.

The Smartest Kid in the Universe Genius Camp #2 (Recommended for Grades 4+)

Jake McQuade is the Smartest Kid in the Universe and he's back to defend his title! This time, he is heading off to a camp for geniuses sponsored by billionaire tech mogul and inventor, Zane Zinkle. Genius camp is *not* like regular camp. There are limo buses, robot polar bears, and high-tech cabins with high-tech toilets! But it isn't all fun and games at camp, especially when Jake goes up against the artificially intelligent Virtuoso quantum computer—the smartest *machine* in the universe—which also happens to be Zinkle's latest genius creation! It's boy versus bot in this epic showdown packed with puzzles, action, adventure, and hilarious, jelly bean-fueled fun! Bonus puzzle included!

The Island of Dr. Libris (Recommended for Grades 4+)

What if your favorite characters came to life? Billy's spending the summer in a lakeside cabin that belongs to the mysterious Dr. Libris. But something strange is going on. Besides the security cameras everywhere, there's Dr. Libris's private bookcase. Whenever Billy opens the books inside, he can hear sounds coming from the island in the middle of the lake. The clash of swords. The twang of arrows. Sometimes he can even feel the ground shaking. It's almost as if the stories he's reading are coming to life! But that's impossible . . . isn't it? Look for brand-new BONUS material in the paperback, including a GALLERY of literary characters, a discussion guide, a behind-the-scenes look at Chris's process, and more!

Welcome to Wonderland #1 (Recommended for Grades 4+)

Eleven-year-old P. T. Wilkie may be the greatest storyteller alive. But he knows one thing for a fact: the Wonderland Motel is the best place a kid could ever live! All-you-can-eat poolside ice cream! A snack machine in the living room! A frog slide! A giant rampaging alligator! (Okay, that last one may or may not be made up.) There's only one thing the Wonderland doesn't have, though—customers. And if the Wonderland doesn't get them soon, P.T. and his friend Gloria may have to say goodbye to their beloved motel forever.

Welcome to Wonderland #2 (Recommended for Grades 4+)

There's always something wacky happening when you live in a motel, and P.T. (named after P. T. Barnum, of course) has grown up at the world's wackiest! When word gets out that the hottest teen idols in Hollywood (plus current YouTube sensation Kevin the Monkey!) will be filming their next movie—*Beach Party Surf Monkey*—right in St. Pete's Beach, Florida, P.T. and his friend Gloria know that the Wonderland would be the *perfect* location. Now they just have to convince the producers!