

Problem

Solution



Instructions: Have students draw a picture to describe the solution in the story Who Stole the North Pole?

I predict (before reading): _____

Draw your prediction:

My new prediction (during reading): _____

What happened (after reading): _____

Instructions: Before reading, have students preview the front and back covers. Have them write or dictate a sentence predicting who they think stole the North Pole. Then, have students draw their prediction. Have students revise their prediction if necessary, and record what actually happened in the story.

Who Stole the North Pole?

A Reading A-Z Level C Leveled Book Word Count: 46

Connections

Writing and Art

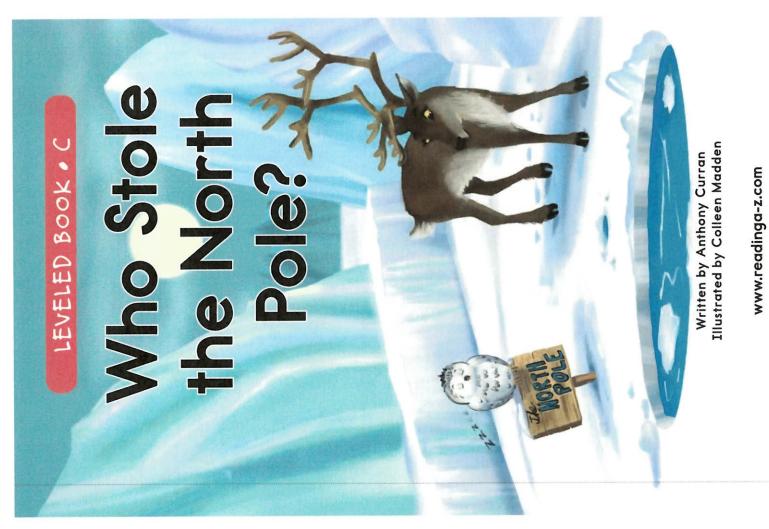
Write a different ending for this story. Draw a picture for your ending.

Social Studies

Mark the location of the North Pole on a map or globe.



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Who Stole the North Pole?



Written by Anthony Curran Illustrated by Colleen Madden

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Focus Question

Who stole the North Pole? Why?

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Words to Know

candy cane North Pole polar bear

reindeer Santa

taken

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Correlation

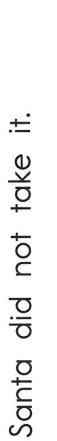
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LEVEL C	
Fountas & Pinnell	U
Reading Recovery	3-4
Agu	3 11





Polar Bear did not take it.

The North Pole is missing! Who could have taken it?







Walrus did not take it.

9

2







Who Stole the North Pole? • Level C





Whale took it!

9

What are physical properties?

Physical properties are things that help us describe objects. Some examples of physical

properties are color, shape, size, and how the object feels.

*If possible, you will need colored pencils, markers, or crayons for some of the questions.

1. Go and find your favorite toy or another object that you like. Draw a very detailed picture of the toy or object in the box below.

2. How would you describe your toy or object to someone if they were unable to see it. List 2 properties that you could use to describe your toy. Put your answers in the box below.

- bumpy or smoo	oth).		(size, shape, d	

4. (Optional) You will need to find another person to help you with this challenge. Find an object or a toy, but do not let the other person see it. Give the person this sheet of paper. Tell them that they are going to try and draw your object or toy in the box below using only your description of it. You will need to give a very detailed description of the physical properties of your object or toy for them to draw it properly. When you are finished, compare their drawing to your object or toy and see how close they are to each other.
If you want to make a game out of this, count how many physical properties matched from the
picture to the object or toy. Switch places, have the other person get an object and describe it
while you draw it. Compare your scores.

Name:	
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ALL ABOUT RULES

Directions:	In the space below,	create a pictur	re explaining a	a rule your	school has
for the play	ground and the class	sroom. Then,	write the rule	below the	oicture.

	PI	ayground		
		ayground		
Rule				
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	P	ayground		
Police		ayground		
Rule:		ayground		

	have rules to follow. For example, you ma List one rule that your family has.	y have to make your bed
What rule wou	ld you create for your family, if you could?	?

Name

AMI PACKET #5: Math Fingers

- One partner rolls the number cube and shows that number of fingers.
- The other partner determines how many more fingers are needed to make 10.
- Fill in an equation to show the 2 parts that make 10.
- Turn in this recording sheet when you return to school.